

EXHIBIT C-10

T

Trey Armer 12:59 PM

Odd! I did not get that error - I'm not exactly sure what that means. My guess is that the firmware for the DevKit is out of date

Let me see what I am on

Yep that should be what is causing that issue



Conrad Grindheim 1:00 PM

hmm strange

so ive gotta update my devkit then i guess?

do you know how to go about that, havent done that in about a year 😄

T

Trey Armer 1:00 PM

Yeah that should fix it! Im on 14.0.1 or something like that

Yes!

Let me write up a guide - I've actually bricked a devkit trying to update one once, so I've made sure to burn the process into my brain 😂

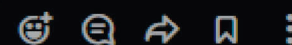
T

Trey Armer 1:06 PM

Monday, October 10th ▾

It seems they have changed it up just a little bit - just to be safe - do these first 3 things for me and then show me what you've got!

1. Open Nintendo Dev Interface
2. Select Hardware
3. Select your kit



1:07 It should then bring up a list of possible firmware updates - but I can't see that on my end because mine is fully up to date, and I don't want to press next and mess up this kit!

Sorry - PTSD kicking in 😂

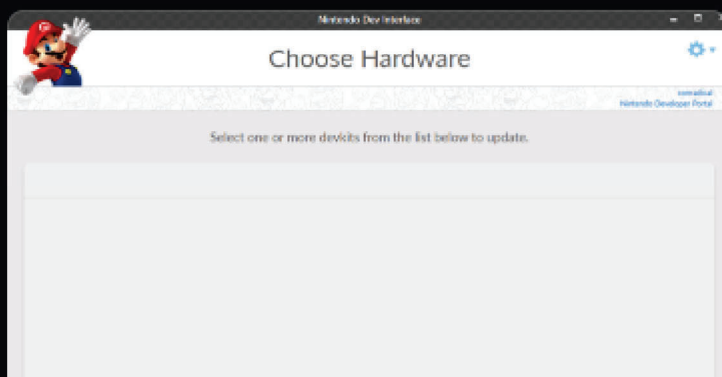


Conrad Grindheim 1:07 PM

cool! on Select Hardware right now, dont get anything though 😞

this is what it looks like:

image.png ▾





Conrad Grindheim 1:08 PM

any device location that may work?



Trey Armer 1:08 PM

I'm assuming rescan does nothing because it never does



Conrad Grindheim 1:08 PM

yeah it doesnt 😞

oh there we go!

just had to unplug and plug



Trey Armer 1:09 PM

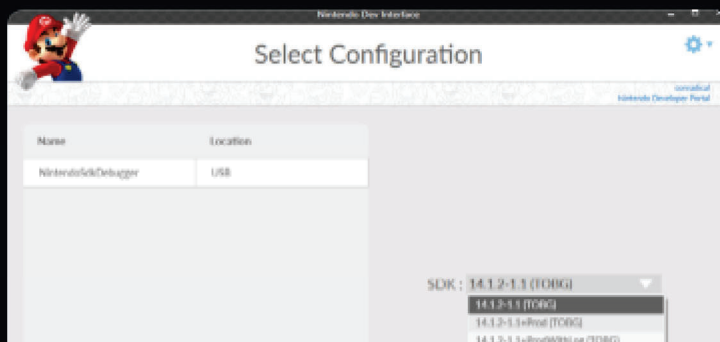
Classic IT trick!



Conrad Grindheim 1:09 PM

did that last time and didnt work but this time it did 😂

image.png ▾





Conrad Grindheim 4:57 PM

Hey! Managed to test it out on docked, and to me it seems not so much better 😞
maybe 20fps at most

